## **Johnston Community Education Game Rules**

## COMMUNITY EDUCATION

-For Grades K-1 Boys & Girls

This is an "entry level" league. The purpose of this clinic is to teach the basics of the sport, and to develop an interest in basketball. Emphasis is on basic skills and team play.

- 1. Basket height should be at 8 ft. Size 27.5 basketballs are used.
- 2. Game Days- Each team is allowed a warm-up. Running Clock. Clock will stop for subs and then will allow them to match up.
- 3. Timeouts will only be allowed if needed and called by the coaches.
- 4. Fouls will be taken out of bounds. Coaches must talk to players or take them out if excessive fouling occurs. No fouls will be kept. Coaches can sub a player out if too many fouls occur.
- 5. A tip ball starts the game. Alternate possession after.
- 6. Equal playing time is required. Coaches set their line-ups and subs will be brought in every 5 minutes.
- 7. No full court defense allowed at any time. If the defense steals the ball before the offense reaches half court the ball will be returned to the offense. If teams are having problems moving the ball to the basket, the opposing coach will be asked to drop the defense back inside the lane.
- 8. Steals can only be made on the pass, not off the dribble.
- 9. No zone defense, or double-teaming. Man-to-man defense. Players can "help" on defense or switch. \*\*Please do not teach the kids to tie up the ball each time for a jump ball.
- 10. Coaches may occasionally stop play for instructional purposes.