Technology
Kindergarten

1.0 Basic operations and concepts

1.1 Identify components: monitor, keyboard, printer and mouse.

1.2 Open and quit applications.

1.3 Manipulate the mouse and keyboard.

1.4 Demonstrate proper posture (sit up straight, feet on/toward floor, keyboard placement).

1.5 Demonstrate use of the letter keys by typing first name.

1.6 Identify all the letters of the alphabet on the keyboard.

2.0 Social, ethical, and human issues

2.1 Practice responsible use of equipment and software.

2.2 Demonstrate positive social and ethical behaviors when using technology.

2.3 Acknowledge name of programs (sources of information).

3.0 Productivity tools

3.1 Create a picture using a draw program to illustrate a thought, idea or story.

4.0 Communication tools

5.0 Research tools

6.0 Problem-solving and decision-making tools

6.1 Use puzzles, logical thinking programs, writing tools, drawing tools, content programs and interactive storybooks.