



Textile and Housing High School

11.0 Integrate knowledge, skills, and practices required for careers in housing, interiors, and furnishings.

11.1 Analyze career paths within the housing, interiors, and furnishing industries.

11.2 Explore opportunities for employment and entrepreneurial endeavors.

11.3 Examine education & training requirements and opportunities for career paths in housing, interiors, & furnishings.

11.4 Evaluate housing decisions in relation to available resources and options.

11.5 Determine the effects that the principles and elements of design have on aesthetics and function.

11.6 Evaluate the use of housing and interior furnishings and products in meeting specific design needs.

11.7 Research product information, including but not limited to floor and wall coverings, textiles, window treatments, furniture, lighting fixtures, kitchen and bath fixtures, and equipment, accessories, and building materials.

11.8 Demonstrate computer-aided drafting design, blueprint reading, and space planning skills required for the housing, interiors, and furnishings industry.

11.9 Arrange furniture placement with reference to principles of design, traffic flow, activity, and existing architectural features.

11.10 Create floor plans, using computer design software.

11.11 Analyze influences on architectural and furniture design and development.

11.12 Explore features of furnishings that are characteristic of various historical periods.

11.13 Examine the development of architectural styles throughout history.

11.14 Compare historical architectural details to current housing and interior design trends.